



# Erin Donahue

## 3D Modeler



### Education

Savannah College of Art & Design  
BFA Animation, Themed Entertainment Design minor 2017 - 2021  
Women in Animation SCAD Vice President 2020 - 2021  
Columbus College of Art & Design  
Saturday Morning Art (SMAC) Classes 2007-2017

### Relevant Coursework

Disney Organizational Leadership Collegiate Course  
Disney Leadership 101 Seminar  
Digital Form, Space, & Lighting  
3D Production Pipeline  
Digital Rendering for Entertainment

### Skills

3D modeling  
Retopologizing  
Lighting  
Texturing  
Animation  
Compositing  
Design  
Project management  
Written & verbal communication  
Creative problem solving  
Familiarity with animation pipeline

### Software

Autodesk Maya  
Pixologic Zbrush  
Nuke  
Substance Painter  
Monday.com  
Asana  
Adobe Suite  
Google Suite  
Microsoft Suite  
Shotgrid Studio  
Storyboard Pro  
Experience with Unreal Engine 4

### References available upon request

### Professional Experience

#### Warner Bros. Discovery, Culver City, CA

##### HBO Max Design Management Coordinator

April 2021 - present

- Responsible for coordinating & delivering marketing assets for paid media & lifecycle teams across campaigns in a fast-paced, high-stakes environment
- Act as a champion & administrator for the in-house design teams by ensuring that the paid media workstream has up-to-date assets for both small and large scale campaigns
- Processed & delivered static, motion, & copy assets for more than 1,200 requests in one month & regularly average more than 800 projects monthly
- Established new workflow for DCO banner creation including facilitating several major template updates and agency partner communication

##### HBO Max Design Management Intern

January 2021 - March 2021

- Led more than 230 individual in-app activations including custom visuals during my 11 week internship to tell cohesive and premium stories for the global brand
- Oversaw the schedules and creative progress for more than 500 unique character avatars to be implemented in the HBO Max app for customer interaction
- Supported creation of all in-app assets and consumer-facing content behind the pay-wall from conception to delivery

#### Savannah College of Art & Design, Savannah, GA

##### Program Assistant

August 2020 - May 2021

- Served as a department leader & mentor for resident and community assistants as well as a brand ambassador for residence life & housing through department-wide event planning efforts

##### Resident Assistant

March 2019 - May 2021

- Promoted an environment conducive to academic excellence in SCAD's diverse upper-classman housing areas through programming & peer support

#### Ohio Film Group/Lengi Studios, Columbus, OH

##### Creative Intern

June 2019 - August 2019

- Created 3D models & visual development artwork for 3D animated feature film *Sneaks*, 3D animated television series *Jungle Jack's World of Wonders*, & an untitled video game pitch deck
- Collaborated closely with visual effects supervisors & producers in a feature studio environment

#### Walt Disney World, Lake Buena Vista, FL

##### Disney College Program Intern

June 2018 - January 2019

##### Character Attendant

- Crafted & brought engaging stories to life with a team of performers & attendants in association with Disney Parks Live Entertainment
- Maintained Disney show quality while ensuring the safety of all guests & performers

### Collaborative Experience

#### Heartstrings

Director, Animator, Visual Development Artist, Layout Artist

SCAD Student Film

May 2020 - May 2021

- Oversaw and guided every aspect of film production, from pre-production to post, to ensure that it adhered to the creative vision

#### The Pope's Dog

Lighter, Composer

SCAD Animation Studios

July 2021 - August 2021

#### The King & the Pawn

3D Character Animator

SCAD Student Film

March 2020

#### Legs

3D Modeler, Lighting Lead, Rendering Lead, Layout Artist

SCAD Student Film

January 2020 - March 2020

#### Sneaks

3D Modeler, Visual Development Artist

Lengi Studios

June 2019 - August 2019

