



Erin Donahue

3D Artist & Director



Education

Savannah College of Art & Design
BFA Animation, Themed Entertainment Design minor 2017 - 2021
Women in Animation SCAD Vice President 2020 - 2021
Columbus College of Art & Design
Saturday Morning Art (SMAC) Classes 2007-2017

Relevant Coursework

Disney Organizational Leadership Collegiate Course
Disney Leadership 101 Seminar
Digital Form, Space, & Lighting
3D Production Pipeline
Digital Rendering for Entertainment

Skills

3D hard-surface modeling
3D character sculpting
Rigging
3D lighting
3D layout
Art direction
Illustration
3D animation
3D visualization
Traditional art

Software

Autodesk Maya
Pixologic Zbrush
Nuke
Adobe Photoshop
Adobe After Effects
Adobe Premiere Pro
Adobe InDesign
Adobe Illustrator
Shotgrid Studio
Storyboard Pro
Microsoft Suite
Google Suite
Experience with Unreal Engine 4

References available upon request

Professional Experience

WarnerMedia, Culver City, CA

HBO Max Design Management Coordinator

April 2021 - present

- Responsible for managing and delivering marketing assets for paid media placements across campaigns in a fast-paced, high-stakes environment
- Proactively facilitate the critical creative review and approval workflows to ensure that all projects meet their deadlines
- Provide all necessary tools for the design team to fulfill creative requests by partnering with cross-functional teams and navigating internal asset repositories

HBO Max Design Management Intern

January 2021 - March 2021

- Provided day-to-day administrative & project support of design production, including organizing a production schedule as well as crew meetings, creating & maintaining reports, and assisting in the preparation of screenings and presentations
- Communicated effectively with the HBO Max in-app design team through detailed project kickoffs

Savannah College of Art & Design, Savannah, GA

Program Assistant

August 2020 - present

- Served as a department leader & mentor for resident and community assistants as well as a brand ambassador for residence life & housing through department-wide event planning efforts
- Collaborated proactively to schedule and organize campus-wide programs
- Developed & maintained an accessible inventory of department program supplies

Resident Assistant

March 2019 - present

- Promoted an environment conducive to academic excellence in SCAD's diverse upper-classman housing areas through programming & peer support

Ohio Film Group/Lengi Studios, Columbus, OH

Creative Intern

June 2019 - August 2019

- Created 3D models & visual development artwork for 3D animated feature film *Sneaks*, 3D animated television series *Jungle Jack's World of Wonders*, & an untitled video game pitch deck
- Collaborated closely with visual effects supervisors & producers in a feature studio environment

Walt Disney World, Lake Buena Vista, FL

Disney College Program Intern

June 2018 - January 2019

Character Attendant

- Crafted & brought engaging stories to life with a team of performers & attendants in association with Disney Parks Live Entertainment
- Maintained Disney show quality while ensuring the safety of all guests & performers

Collaborative Experience

Heartstrings

Director, Animator, Visual Development Artist, Layout Artist

SCAD Student Film

May 2020 - May 2021

- Oversaw and guided every aspect of film production, from pre-production to post, to ensure that it adhered to the creative vision

The Pope's Dog

Lighter, Composer

SCAD Animation Studios

July 2021 - Present

The King & the Pawn

3D Character Animator

SCAD Student Film

March 2020

Legs

3D Modeler, Lighting Lead, Rendering Lead, Layout Artist

SCAD Student Film

January 2020 - March 2020

Sneaks

3D Modeler, Visual Development Artist

Lengi Studios

June 2019 - August 2019

